

Special Effects in Movies

Use the words given in capital letters to form a word that fits into the gap.

ENTERTAIN	George Lucas's Star Wars transformed 20th century and
EXPECT	raised audience to alarming heights for film producers.
	Since Star Wars was made in 1977 special effects have become
INCREASING	important in selling a film.
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DISAPPOINT	The script of <i>Jurassic Park</i> , for example, was rather but
AMAZING	the film was a box office success because the dinosaurs were
SUCCEED	realistic. However, special effects do not always guarantee
INTERESTING	, when Lost World came out the technology was far
	superior, but people had become tired of dinosaurs and were simply not
MOTIVATE	enough to want to go and see them any more. The
NEAR	film was not as successful as its predecessor.
	But who is not impressed when they see Jar Jar Binks in <i>The Phantom</i>
DIGIT	Menace, the first ever 3D interactive character seen on
ACT	film? Computer-generated are certainly the way ahead ,
SURPRISE	but you may be to discover that the most expensive
PART	special effect was filmed in 1956. The of the Red Sea
ASTONISH	in Cecille DeMille's The Ten Commandments cost an
	£ 2 million.
FASCINATE	But what does the future hold? It is to think that
IMAGE	with computer-generated filmmakers may be able to
CREATE	deceased movie stars , such as James Dean and
	Marylyn Monroe.

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George Lucas's *Star Wars* transformed 20th century **entertainment** and raised audience **expectations** to alarming heights for film producers. Since *Star Wars* was made in 1977 special effects have become **increasingly** important in selling a film.

The script of *Jurassic Park*, for example, was rather **disappointing** but the film was a box office success because the dinosaurs were **amazingly** realistic. However, special effects do not always guarantee **success**. **Interestingly**, when *Lost World* came out the technology was far superior, but people had become tired of dinosaurs and were simply not **motivated** enough to want to go and see them any more. The film was not **nearly** as successful as its predecessor.

But who is not impressed when they see Jar Jar Binks in *The Phantom Menace*, the first ever 3D interactive **digital** character seen on film? Computer-generated **actors** are certainly the way ahead, but you may be **surprised** to discover that the most expensive special effect was filmed in 1956. The **parting** of the Red Sea in Cecille DeMille's *The Ten Commandments* cost an **astonishing** £ 2 million.

But what does the future hold? It is **fascinating** to think that with computer-generated **imagery** filmmakers may be able to **recreate** deceased movie stars, such as James Dean and Marylyn Monroe.